	PERSONAL DATA												
	Name: Alina Gara	:ia	Profes	sion:		Dojo (2Wn	er					
	Age: 29 Weig	tht: 131 169	, Hei	.ght: 5	3'5"	Gend	ler:	Fen	nale				
A SERVICE	Complication: DA	REDEVIL	Motivation:			FIL	FIND SAFETY						
	REASON: (7) ACUMEN: (1) PHYSICALITY: (2) INFLUENCE: (7) DEXTERITY: (2)												
	Tele COMBAT SKILLS -3123 Pemolitions* (PHY) If u Melee (PHY) Ranged (PEX) Unarmed (PHY) DO Y INNATE SKILLS 12345	Animal Barter Charm Pecepti Enterta Inspira	Animal Handling (INF) Barter (ACU) Charm (INF) Peception (INF) Entertainment (INF) Inspiration (INF) Arm Charm (INF) Charm (INF) Inspiration (INF) Arm Charm (INF) Charm (IN			rmor* (PEX) nkerer (PEX) hicles* (PEX) eapons* (PEX) Number	kerer (PEX) cles* (PEX) apons* (PEX)						
いることとうと	Athletics (PEX) Podge (PEX) Priving (PEX) Gambling (ACU) Hunting (PHY) Navigation (ACU) Perception (ACU) Scavenging (ACU) Survival (ACU)	uring t Farming General Local (R Psycholog Research	Intimidation (PHY) Iny ac First Aid (RE Pharmacology Surgery* (R) Farming (REA) General (REA) Local (REA) Local (REA)					(KEA)					
SECONDARY STATS													
Q-	Wound Points: 10 + PH14 DEX DM Melee: -4 DEX Initiative: DEX +3 U + PER												
	Resilience Points: 6 +8	DM Range	DM Ranged: -4PHY		Encumbrance: 8+ PHY								
7	Morality: 3 Breaking	ng Point: 3 + P	EA C	С	DP:	Diste	mper	Dice:					
		WEAPO	NS AND	EQUIPM	ENT								
	Name: Tactical Baton	Type: (M) R E	S Range	: Close	Cond:	Used	Enc:	1 Amr	no:	-			
	WP: 4 + 2d3 RP: 100%	Notes:		-									
	Name: Brass Knuckles	Type: (M) R E	Type: MR E S Range: Engaged Cond: Us					1 Amr	no:	-			
	WP: +1 RP: 100%	Notes: +1 WP damage	otes: +1 WP damage to Unarmed Combat. Requires a Ready Weapon action to e					p					
Ī	Name:	Type: M R E	Type: M R E S Range: Cond:					Enc: Ammo:					
	WP: RP: %	Notes:		-									
Ī	Name: Unarmed Combat	Type: (M)R E	S Range	:	Cond:		Enc:	Amr	no: 1	I/A			
2	WP: 1d3 + 5 RP: 100%	Notes: 1d3 +				amage							
100	Equipment: Binoculars	Enc: 1	Enc: 1 Notes: +1 Perception Check										
	Equipment: -	Enc: -	Notes:	-									
	Equipment: Basic Survival 1		Notes:										
	Rations Type:	# Days:				Notes:							
	Standard	2	1										
	ARMOR	Type:		Enc:	: DM: Notes:		tes:						
1													

BACKGROUND INFORMATION & NOTES



Inspired by the immortal words of her grandmother, Alina has lived her life by a very simple motto: Don't take anyone's shit.

Naturally competitive, she was raised by her father to be an athlete and in high school she competed at the national level in track as well as Judo and Tai Kwan Do. Her hope was to become an Olympian but her father's death just after graduation meant she needed to make money to help her mom survive. Using what little inheritance her father had left her, she opened her own Dojo and built a successful business over the next few years.

As the rioting and looting got worse, her boyfriend, Saul, had insisted they needed the work with what remained of the local gang his brother was part of. However, the gang leader, a malignant agent of chaos called Macro, had tried to force himself on Alina, in front of Saul. She broke his nose and wrist and was as lucky to have no been shot then by Macro's men, as Macro was that she hadn't broken his neck.

Saul had tried to make excuses for her, and she left them all behind that night.

Since then, she has kept moving. She only recently met up with the other survivors in the group and is still trying to decide if she can trust them or not.

RELATIONSHIPS											
Name:	Relationship Modifier:	Name:	Relationship Modifier:								